
Subject: Delete 1 displays incomplete data upon error

Posted by [kong](#) on Tue, 07 Jun 2016 21:26:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

In Radicore v1.94, setup a Delete 1 task that involves `_cm_getForeignData()` to obtain data from other related objects and display to the user before deletion.

Upon pressing the submit button in such Delete 1 task, if the deletion turns out unsuccessful due to validation conditions, error messages from the object's `$this->errors` will be displayed with the submit button removed. That is all working and fine, but you will notice that the data displayed now is quite different from what was shown on the screen just before the submit button was pressed. It appears that all the pieces of information that were gathered by `_cm_getForeignData` have now disappeared from the screen.

Upon closer look we see in `std.delete1.inc` that the `getExtraData` call (which eventually invokes `_cm_getForeignData`) is conditional on `$errors` being empty:

```
...
$scrolling[$dbobject->getClassName()]['where'] = $where;
```

```
// if ($_SERVER['REQUEST_METHOD'] == 'GET') {
if (empty($errors)) {
    // get any extra data and merge with $fieldarray
    $fieldarray = $dbobject->getExtraData($fieldarray);
    if ($dbobject->errors) {
        $errors = $dbobject->getErrors();
    } // if
} // if
```

```
if (empty($errors)) {
```

```
...
Hence, resulting in incomplete data being displayed upon deletion error. So, I would like to suggest to get rid of the condition and change this code to:
```

```
...
$scrolling[$dbobject->getClassName()]['where'] = $where;
```

```
// if ($_SERVER['REQUEST_METHOD'] == 'GET') {
```

```
// get any extra data and merge with $fieldarray
$fieldarray = $dbobject->getExtraData($fieldarray);
if ($dbobject->errors) {
    $errors = $dbobject->getErrors();
} // if
```

```
if (empty($errors)) {
```

```
...

```

Subject: Re: Delete 1 displays incomplete data upon error
Posted by [AJM](#) on Wed, 08 Jun 2016 13:25:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

That change works, so I will include the updated script in the next release.
