Subject: Hacking into the XSLT process
Posted by jsmeaton on Fri, 22 Aug 2008 12:54:56 GMT
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One of our requirements in a project I'm working on is the need to export data to portable XML files. Specifically, the client wants to be able to work offline and upload data back into the system on return.

An idea I've had is to hijack the XSLT process and instead write the generated HTML to file. I'd probably do this by including another button in the sub-menu (add/update/delete/export to file) and generating an entry point to the various screens in the exported package.

I'm not very good with xsl/xml but I've had a look at std.buttons.xsl and assume this is what generates the menu. Where does it get the information on what buttons to generate and what 'action' to give them?

Basically I'm after:
How do you print the buttons?
How do you code behind the buttons?

Your help would be greatly appreciated!