Subject: Re: Performance Issues v1.97 - 2.0 with list screens
Posted by AJM on Sun, 02 Oct 2016 09:48:04 GMT
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If you look at that code you should see the following lines:

```
if (!array_key_exists($fieldname, $screen_fields)) {
    // field does not exist in this screen, so skip next bit
} else {
```

The variable $screen_fields identifies all the fields from the current entity which are displayed in the current screen, so if a popup field is contained on the current screen then it will execute the code which obtains the tooltip for that field.

Do you have any of these popup fields shown in the LIST area?