Subject: Change XSLT based on role
Posted by cpscdave on Wed, 28 May 2008 15:53:53 GMT
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Is there a way you can change which xsl file is used base on what role the current user is?

I realize that we could add a check in the screen file but then we'd have to make changes to every screen file. Ideally it be nice if there is a way to tell the framework to use xsl_role1/std.list1.xsl if you're role1 or xsl_role2/std.list1.xsl if you're role2.

Any hooks in the framework that will allow this?
Thanks

Subject: Re: Change XSLT based on role
Posted by AJM on Wed, 28 May 2008 18:57:13 GMT
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No, the XSL file is fixed for each transaction pattern. What parts of the screen layout are you trying to change based on the role, and why?

Subject: Re: Change XSLT based on role
Posted by cpscdave on Wed, 28 May 2008 20:42:07 GMT
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We want to integrate the end-user view into a pre-designed website.

But don't want to have do it for the admin level users. This is because the admin level users will be visiting more than subsystem that dont fit the template.

We want to present 2 views, an user view which is very stylized while the admin view remains sharp and clean.

Subject: Re: Change XSLT based on role
Posted by AJM on Wed, 28 May 2008 22:43:00 GMT
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If you want to change the 'look' of the output screens your first choice should really be use a different CSS file, as documented in
http://www.tonymarston.net/php-mysql/cascading-style-sheets. html

If you really must switch to a different XSL file at runtme then this is possible. The contents of the screen structure file is read into a global variable called $structure at the start of each script, so its contents can be amended before being used to generate the HTML output. You will need to put

code into each script similar to the following:

```
if ($_SESSION['role_id'] == 'whatever') }
    $GLOBALS['structure']['xsl_file'] = 'whatever';
}
```

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